Mark Cerritelli

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Overview
A mature, easygoing, helpful Software Engineer. Not actively seeking new employment at this time.

Computer Skills
Languages
- Ruby, SQL, Objective-C, C, Python, Java

Relevant technologies
- Rails, Cucumber, Cocoa, OpenGL, NewRelic, Git, AWS, Heroku, Bootstrap

Experience
Medidata Solutions   December 2011 - Present
- Sr. Software Engineer on a production, client facing Ruby on Rails web application.
- BDD with tests written in Cucumber and RSpec. Agile process.
- Reviewed teammates code in GitHub.
- Interviewed / Screened candidates for RoR and mobile teams.
- Borrowed by another team for 4 months to help flesh out their testing.
- Guided new teammates through the process of learning the system and Rails.

Misc Side Projects
PickACarrot.com   January 2013 - Present
- Seed Search web application for farmers.
- Ruby on Rails, MongoDB, Elasticsearch, Reddis, jQuery, Bootstrap
- Scraper written in Python.
- Deployed via Heroku.

iOS games   Published 2010
- *Run Forever! Jumpfinity!* - Randomly generated 2D platform game.
- *Blind Path* - Single device multiplayer path finding game to be played without vision.

Chrome Extensions   Published 2010
Baseball and Basketball player search across various websites. Written in javascript with CSS.

Education
Carnegie Mellon University, Pittsburgh, PA
M.S. Electrical and Computer Engineering

B.S. Electrical and Computer Engineering
     Minor in Computer Science

Hobbies
Woodworking, Photography, Astronomy, Cooking (I will bring in baked goods!)